



LEE ZHI ENG

SUMMARY

As a professional multimedia designer and a self-taught programmer, Lee Zhi Eng has more than 10 years of working experience in the relevant industry and personally involved in dozens of projects throughout the years. He is also a contracted technology author with Packt Publishing Ltd. and has published 7 books thus far.

EDUCATION

THE ONE ACADEMY | Selangor, MY

DIGITAL ANIMATION, DIPLOMA 2008-2010

Discover how to create dynamic, animated visuals with software such as Maya and 3D Studio Max. This involves transforming static images and objects into lively animations with movement, expression, and personality.

EXPERIENCE

Lemon Sky Animation Sdn Bhd | Selangor, MY

CG ARTIST, GAME ENGINE SPECIALIST 2011-2012

Develop optimized 3D assets for games and import them into Unity Engine to create reusable in-game prefabs. Write gameplay scripts using C# and oversee the production of in-house 3D mobile games for iOS and Android platforms.

Big Bunker Studio Sdn Bhd | Selangor, MY

CO-FOUNDER | LEAD PROGRAMMER 2012-2013

Responsible for developing 2D and 3D mobile games for both clients and our company. Specialize in Unity Engine, Cocos2D-x, and Three.js. Oversee all programming-related tasks within the company.

CONTACT ME

Email: leezhieng@gmail.com

Phone : 011-1632 7566

Address: 1124, Lorong Keranji 3C, Lucky Tower Park, Jalan Tanjung Batu, 97000

Bintulu, Sarawak.

Website: www.zhieng.com

SPECIAL SKILLS

Multi-skilled, well-rounded expert who excels in both design and technology. Poses the ability to bridge the gap between the designers and programmers, effectively facilitating the communication between both fields.

SKILLS

QT & C++	<div style="width: 80%;"><div style="background-color: red; width: 100%;"></div></div>
UNITY ENGINE	<div style="width: 90%;"><div style="background-color: red; width: 100%;"></div></div>
2D & 3D DESIGN	<div style="width: 85%;"><div style="background-color: red; width: 100%;"></div></div>
WEB DEV	<div style="width: 95%;"><div style="background-color: red; width: 100%;"></div></div>
LINUX & AWS	<div style="width: 60%;"><div style="background-color: red; width: 100%;"></div></div>
APACHE & MYSQL	<div style="width: 95%;"><div style="background-color: red; width: 100%;"></div></div>
MOBILE DEV	<div style="width: 90%;"><div style="background-color: red; width: 100%;"></div></div>

PROFESSIONAL

CREATIVE	<div style="width: 85%;"><div style="background-color: red; width: 100%;"></div></div>
LEADERSHIP	<div style="width: 90%;"><div style="background-color: red; width: 100%;"></div></div>
TEAMWORK	<div style="width: 80%;"><div style="background-color: red; width: 100%;"></div></div>
TECHNOLOGY	<div style="width: 95%;"><div style="background-color: red; width: 100%;"></div></div>

EXPERIENCE

Limkokwing University of Technology | Selangor, MY

PART-TIME TUTOR 2013-2014

Instruct students on developing 2D and 3D games from the ground up using Unity Engine and/or Unreal Engine. Provide training in C# programming and Blueprint for programming students. Support both art and programming students in completing their final year group projects. Oversee the History of Game Technology course.

Reonyx Tech Sdn Bhd | Sarawak, MY

CO-FOUNDER | CHIEF TECHNOLOGY OFFICER 2014-2017

Responsible for leading the programming team and writing code. Oversee multiple projects, including GPS vehicle and asset tracking systems, warehouse and inventory management systems, product delivery systems, and more.

Kloena Digital Sdn Bhd | Sarawak, MY

FOUNDER | CHIEF TECHNOLOGY OFFICER 2017-NOW

Accountable for all aspects of programming and design, client relations, and overall management of the development team. Oversee a diverse range of projects and services, including web design, app development, game and interactive development, web hosting, graphic design, and animation.

PUBLISHED BOOKS

Building a Game with Unity and Blender

ISBN: 9781785282140

Publish Date: Nov 2015

Qt5 C++ GUI Programming Cookbook

ISBN: 9781783280278

Publish Date: Aug 2016

Hands-On GUI Programming with C++ and Qt5

ISBN: 1788397827

Publish Date: May 2018

Learning Path - Modern Cross Platform Development with Qt 5

ISBN: 9781789959925

Publish Date: Dec 2018

Qt5 C++ GUI Programming Cookbook - Second Edition

ISBN: 9781789803822

Publish Date: Mar 2019

Application Development with Qt Creator - Third Edition

ISBN: 9781789951752

Publish Date: Feb 2020

Qt5 C++ GUI Programming Cookbook - Third Edition

ISBN: 9781805122630

Publish Date: Apr 2024